

Minnesota State Panfish Championship

TOURNAMENT SCHEDULE

SATURDAY

- Pre-fishing ends at 12:00 p.m.
- 3:00 p.m. Rule Mtg & BBQ at Frankies

SUNDAY

- 6:00 a.m. Inspections Begin
- 7:00 a.m. TOURNAMENT BEGINS
- 12:00 p.m. Must be over the finish line.
**Once fished are turned in, team must go to weigh-in station at Frankie's.
- Officials will transport fish back to Frankie's Bait Shop (Buckets provided).
- Weigh-in starts at Frankie's at 1:00 p.m.

Official Rules

1. This is a team event consisting of two anglers per team.
2. This is a one day, total weight tournament. A full limit will consist of 8 crappie and 8 sunfish (bluegill, pumpkin-seed, green sunfish) No Rock Bass! No Culling! Fish must be kept in bucket with water, open for inspection. No releasing from bucket. Remember this is for fun, not to deplete our resources. Ties will be decided by Big Fish weight. In case of a last place tie, a drawing will take place.
3. State laws must be observed at all times (Fishing, ATV, Snowmobile, etc.). No Alcohol is allowed during tournament.
4. Teams may not fish or perform searching activities within 20 feet of another team. Team members must stay within 30 steps of each other once inspected and until bucket is turned in. Team members must wear their team tags.
5. Unsportsmanlike or unethical behavior is unacceptable by competitors. This may result in a disqualification by director.
6. Fish must be kept in water at all times and kept alive if possible. Frozen fish will not be weighed. No slush will be allowed in buckets being weighed.
7. Covers must be kept on augers at all times unless in use or drilled into the ice. Only one warning will be given, then DQ.
8. ATV's, Snowmachines, and UTV's will be allowed for travel. Absolutely no cars, trucks or hard sided UTV's. Machines must be tagged.
9. Only one line per fisherman may be used at a time.
10. All fish must be caught tournament day, within tournament boundaries, within tournament hours.
11. All teams must travel within tournament boundaries. (Emergency Excluded)
12. Competitors may drill as many holes as they wish. However, you may fish any open hole as long as the 20 and 15 foot rules are observed.
13. One or two man portable shelters are allowed. Shelters must be tagged.
14. Competitors may not fish within 15 feet of hard sided ice shacks or observers/local fisherman.
15. Any anglers, including family and friends of competitors, that are not part of the tournament are not allowed within 15 feet of competitors until after 12:00 p.m. on Sunday.
16. Working with other teams and third parties is prohibited. Any team caught communicating with other teams or third parties will result in an automatic DQ.
17. Competitors are not allowed on ice between 12:00 p.m. Saturday and start of tournament on Sunday.
18. All teams must be over the official tournament finish line by 12:00 p.m. with fish sorted, team number in bucket, big fish tagged, and bucket sealed. Any team caught with an open bucket passed official line will be disqualified. A one-pound deduction will be made per minute for 3 minutes before a DQ is issued for late finishers.
19. Any team witnessing a violation of these rules has an obligation to inform a tournament official immediately.
20. Take off positions will be based on the order of paid entry.
21. All winners are subject to a mandatory polygraph test at discretion of tournament director.
22. Frankie's Championship director decisions are final. One team warning will be issued first unless otherwise noted in rules above.
23. Cell phones may only be used for keeping time and recording violations. Absolutely no acts of communicating with cell phones unless an emergency occurs.
24. Must have social security number to collect prize.
25. All fish will be donated to charity.